PATENT COOPERATION TREATY

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INTERNATIONAL PRELIMINARY EXAMINATION REPORT

(PCT Article 36 and Rule 70)

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olicant's or agent's file reference	FOR FURTHER ACTION	See Notification	on of Transmittal of International xamination Report (Form PCT/IPEA/416)						
255WO ernational application No.	International filing date (day/n	nonth/year)	Priority date (day/month/year)						
			18 March 2003 (18.03.2003)						
T/US04/08285	C) or national classification and IPC								
2(8): G06T 11/20 and US CL: 345	/440								
plicant									
ALCOMM INCORPORATED									
This international prel Examining Authority:	iminary examination report has b and is transmitted to the applican	een prepared by it according to Ai	this International Preliminary ticle 36.						
	s of a total of 4 sheets, including								
This report is also which have been before this Author	o accompanied by ANNEXES, i. amended and are the basis for the rity (see Rule 70.16 and Section	e., sheets of the d is report and/or si 607 of the Admi	lescription, claims and/or drawings heets containing rectifications made nistrative Instructions under the PCT).						
	t of a total of sheets.								
 This report contains i 	udications relating to the followi	ng items:							
1 Basis of th	e report								
ll Priority			1, 1,00						
III Non-esiab	lishment of report with regard to	novelty, inventi-	e step and industrial applicability						
577									
V Reasoned statement under Article 35(2) with regard to novers, in applicability; citations and explanations supporting such statement									
VI Certain documents cited									
VII Certain d	The state of the s								
	d. intermediated application								
Date of submission of the den	and	Date of complet	ion of this report						
18 October 2004 (18.10.2004)		02 February 2006	(02.02.2006)						
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Form PCT/IPEA/409 (cover sheet	(July 1998)								

International application No.
PCT/US04/08285

1.	Basis	of the report
1.	With	regard to the elements of the international application:*
	\boxtimes	the international application as originally filed.
	\boxtimes	the description:
		pages 1-9 as originally filed pages NONE , filed with the demand
		pages NONE, filed with the letter of
	X	the claims:
	WN	ac aciginally filed
		pages NONE as amended (together with any statement) under Article 19 pages NONE filed with the demand
		pages NONE, filed with the letter of
	\boxtimes	the drawings
ı		pages 1-4 as originally filed
		pages NONE, filed with the demand pages NONE, filed with the letter of
		the sequence listing part of the description:
		nages NONE , as originally filed
		pages NONE filed with the demand
١,	3374	not a standard above were available or furnished to this Authority in the
ľ		
	The	ese elements were available or furnished to this Authority in the following language
	<u></u>	the language of a translation furnished for the purposes of international search (under Rule23.1(b)).
	<u></u>	the language of publication of the international application (under Rule 48.3(b)).
	L	the language of the translation furnished for the purposes of international preliminary examination (under Rules 55.2 and/or 55.3).
	2 11/7	and a serious and the control and sequence disclosed in the international application, the
	int	ernational preliminary examination was carried out on the basis of the sequence
1		contained in the international application in printed form.
١		filed together with the international application in computer readable form.
		furnished subsequently to this Authority in written form.
1		firmished subsequently to this Authority in computer readable form.
		The statement that the subsequently farmished written sequence listing does not go beyond the disclosure in the international application as filed has been furnished.
		The statement that the information recorded in computer readable form is identical to the written sequence listing has been furnished.
	4.	The amendments have resulted in the cancellation of
-		the description, pages NONE
		the claims, Nos. NONE
		the drawings, sheets/fig NONE
	5.	This report has been established as if (some of) the amendments had not been made, since they have been considered to go beyond the disclosure as filed, as indicated in the Supplemental Box (Rule 70.2(c)).** beyond the disclosure as filed, as indicated in the Supplemental Box (Rule 70.2(c)).**
	+ Re this r	beyond the disclosure as tuct, as materiact in the Superimental to the placement sheets which have been furnished to the receiving Office in response to an invitation under Article 14 are referred to in placement sheets which have been furnished to the receiving Office in response to an invitation under Article 14 are referred to in programment and membranes (Rules 70.16 and 70.17), replacement sheet containing such amendments must be referred to under item 1 and annexed to this report, ny replacement sheet containing such amendments must be referred to under item 1 and annexed to this report.
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International application No. PCT/US04/08285

V. Reasoned statement under Rule 66.2(a)(ii citations and explanations supporting suc	with regard to novelty, invent a statement	ive step or industrial applicability;
1. STATEMENT		
Novelty (N)	Claims 13, 15-17, and 29	YES
	Claims 1-12, 14, 18-28	NO
	CI NONE	YES
Inventive Step (IS)		NO
	Claus 1-22	
Industrial Applicability (IA)		YES
	Claims NONE	NO
2. CITATIONS AND EXPLANATIONS		
Please See Continuation Sheet		

International application No. PCT/US04/08285

Supplemental Box

(To be used when the space in any of the preceding boxes is not sufficient)

V. 2. Citations and Explanations:

Claims 1-12, 14, and 18-28 lack novelty under PCT Article 33(2) as being anticipated by Regan, U.S. Patent No.: 6,407,736. In regards to claim 1, Reagan teaches a front end graphics processor (64) and a back end graphics processor (70), which specifically are rendering engines. Regan also teaches a real-time system for rendering a plurality of triangle in competition at a given pixel location using pipelined pixel generation based on the contents of the triangle buffer (Col. 6, lines 43-61 and Col. 14, lines 8-25). In other words, then a plurality of triangles are competing to be rendered, the system determines the visible triangles to be rendered, which specifically is selectively rendering the pixels that fall into said triangles. In order to determine which triangles to selectively render, said system of Regan teaches using bounding boxes as coverage masks (vertices are determined) and triangle buffer writing scheme (Col. 14, liens 26-49; Col. 26, line 64 - Col. 28, line 44; Col. 30, line 58 - Col. 34, line 19 and FIGS. 3. 5, 11, 13-14 and 16). Said bounding box specifically is a rectangular area of pixels that bounds a triangular area of the pixels, which is used to evaluate

coordinates associated with the pixels of the rectangular area. In regards to claim 2, Reagan teaches using the vertices to determine a plurality of triangle parameters comprising color, texture, plane equation, orientation, location on the screen, shape and size (Col. 24, line 56 - Col. 25, line 14; Col. 25, lines 11-29; and Col. 28, line 46 - Col. 32, line 28). Said plane equation and size of the triangle specifically provide the edges of the triangular area. In addition, said edges of the triangle comprise lines connecting two vertices, which specifically are described or determined using linear equations. Thus, determining the size and shape of said triangles specifically is using linear equations to determine the edges of the triangles.

In regards to claims 3 and 4, Reagan teaches computing a coefficient matrix for computing linear coefficients for the set of linear equations (Col. 28, line 45 - Col. 30, line 57) by implementing the Z-plane equations. Said Z-plane equations are applied to determine the shape, size and orientation of the triangle, which specifically is determining the pixels that fall within said triangle. Said equations of claim 4 specifically are taught by Reagan's Z-plane equations, wherein the size, shape and orientation of said triangle are determined to be bounded by the bounding box.

In regards to claim 5, Reagan teaches using said Z-plane equations to determine the visible triangle amongst the plurality of triangles by determining the depth values of each triangle (Col. 28, line 45 - Col. 32, line 27). Thus, only the visible pixels located within the visible triangle are "selectively" rendered after applying said Z-plane equations to each triangle (and corresponding pixels).

In regards to claim 6, Reagan teaches that the system determines the z-plane and color plane equations so that the system can use the slope information to obtain an accurate z-depth and color information at various points on the triangle. Said various points specifically are pixels that fall within said triangle (Col. 29, lines 63-66 and Col. 31, line 36 - Col. 32, lines 28).

In regards to claims 7 and 8, Reagan teaches z-plane equations (z = Ax + By + C), which specifically is calculating the vertices (y=AXc + Byc +C) as applied to claims 1-5 above, and in order to solve the linear equations (z-plane or vertices), aid matrices and inverse matrices must be calculated. In addition, said linear equations are applied to all pixels in order to render the visible pixels of triangles as applied above.

In regards to claim 9, Reagan explicitly teaches a z-buffer as recited in the instant claim (Col. 18, lines 46-61; Col. 30, line 59 Col. 32, line 28; Col. 66, line 61 - Col. 67, line 61 and FIG. 28, Nos. 940 and 950).

In regards to claim 10, Reagan teaches a geometric processor, which specifically is a control unit, that performs coordinate transformations and provides triangle data to the triangle buffer (FIG. 4; Col. 16, lines 23-65). Said triangle data comprises reordering the vertices, which specifically is specifying the vertices of the triangular area. In regards to claim 11, Reagan teaches said triangle buffer as applied to claims 9-10 above, which specifically buffers triangle

Form PCT/IPEA/409 (Continuation Sheet) (July 1998)

International application No. PCT/US04/08285

Supplemental Box

(To be used when the space in any of the preceding boxes is not sufficient)

information comprising information at the vertices. In addition, Reagan explicitly teaches generating a bounding box (FIG. 5 and 20; Col. 28, lines 34-44; Col. 46, line 43 - Col. 48, line 21). Further, Reagan teaches a rasterization unit (30), which identifies triangles that are in competition for a given pixel location, determines visibility of the triangles at that pixel location and selects the winning triangle for said pixel location based on the calculated z-value (Col. 16, lines 48-65; Col. 49, lines 9-23). Thus, said rasterization unit selectively renders said pixels that fall within the triangle via evaluations of the coordinates associated with the pixel values.

In regards to claim 12, Reagan teaches an column of coefficient evaluators (706) via bus (701), which receives the 3D triangle data (coordinates). Slope information (dx/dy for all three line segments bounding the triangle), current screen row, current column, the booeff information, and the plane equations to generate 2D span information (i.e., the left and right edges of the triangle). Thus, said coefficient evaluators specifically describe edges of the mangular area (Col. 56, line 29 - Col. 58, line 57) via generating the span, 2, and dz information. Said span is used to determine the left and right edges of the triangle, which is used to determine if the current pixel location is inside or outside of the competing triangle for that location. In addition, as applied to claims 5-6 above, attributes coefficients (z-depth, color, and texture) are determined. Further, Reagan explicitly teaches an resterizing unit for determining the winning triangle using the z-values calculated using said z-plane linear equations as applied claim 11 above. Thus the teachings of Reagan functions all limitations of the edge coefficient generator, an attribute coefficient generator, and the rasterizer.

In regards to claim 14, Reagan explicitly teaches that the entire system can be optimized to utilize one or a small number of ASICs (Col. 6, lines 30-61 and Col. 67, line 51 - Col. 68, line 35).

In regards to claim 18, the same basis and rationale for claims 1 and 5 above are applied. Said limitations of instant claim are directed to the same limitations as recited in claims 1 and 5.

In regards to claim 19, the same basis and rationale for claims 2 and 18 above are applied. Said limitations of instant claim are identical to claim 2.

In regards to claim 20, the same basis and rationale for claims 3 and 19 above are applied. Said limitations of instant claim are identical to claim 3.

In regards to claim 21, the same basis and rationale for claims 4 and 20 above are applied. Said limitations of instant claim are identical to claim 4. In regards to claim 22, the same basis and rationale for claims 5 and 18 above are applied. Said limitations of instant claim are

identical to claim 5 above. In regards to claim 23, the same basis and rationale for claims 6 and 22 above are applied. Said limitations of instant claim are

identical to claim 6. In regards to claim 24, the same basis and rationale for claims 7 and 22 above are applied. Said limitations of instant claim are

identical to claim 7. In regards to claim 25, the same basis and rationale for claims 8 and 24 above are applied. Said limitations of instant claim are

identical to claim 8. In regards to claims 26 and 27, the same basis and rationale for claims 9 and 18 above are applied. Said limitations of instant

claim are identical to claim 9 above. in regards to claim 28, Reagan teaches the method of claim 18 above. In addition, Reagan teaches determining the bounding box

information (FIGS. 3, 5, 11A-11E, and 16; Col. 23, line 17 - Col. 28, line 44). In order to determine the smallest bounding box for a triangle, said opposite corners of said bounding box must be determined.

Claims 15 and 29 lack an inventive step under PCT Article 33(3) as being obvious over Reagan.

In regards to claims 15 and 29, Reagan teaches scan-out processors and logic (FIG. 2, No. 72; FIG. 21-25, No. 705; Col. 14, lines 26-49: Col. 48, line 22 - Col. 50, line 62), which specifically include a triangle cache. Said triangle cache receives 3D triangle data and z-plane equations, which specifically are pixel data. Even though Reagan does not explicitly teach cache blocks, said triangle cache must have a block size since all memory cache can be configured to have block sizes. Reagan teaches the triungle buffer, which is a 640x480 memory array, having 640 cells. Said cells are memory blocks. FIGS 21-25 explicitly teaches a plurality of memory blocks, which make up the triangle cache. Further, since Reagan teaches that the smallest bounding box is determined for a triangle (Col., 24, lines 53-67; FIG. 5), said bounding box specifically is defined as a function of the triangle and thus as a function of the block size.

Claims 13 and 16-17 lack an inventive step under PCT Article 33(3) as being obvious over Reagan in view of Antochi et al. in regards to claim 13, Reagan teaches the apparatus of claim 1. Reagan does not explicitly teach a wireless communication

device. It is, however, well known in the art that wireless communication devices such as PDAs, laptops, and mobile phones now have 3D graphic rendering system incorporated within. An analogous art, Antochi et al. explicitly teaches performing 3D graphic rendering using tiled rendering of triangles (Pages 1-2), wherein said triangle rendering is performed on mobile phones, PDAs, etc. Said PDAs and mobile phones specifically are wireless communication devices. Since power consumption is an important issue on wireless communication devices, Antochi et al. teaches a low-power tile-based rendering. Thus, it would have been obvious to one of ordinary skill in the art at the time of the invention to take the teachings of Reagan and to add from Antochi et al. the teachings of low-power tilebased rendering in order to apply the well known raster scan display on wireless communication devices in order to display vibrant 3D graphics without consuming too much power, which allows the wireless device to be used longer.

In regards to claim 16, Reagan teaches a processor to generate video output data for presentation by the display as a graphical environment (FIG 2, Nos. 60 and 70; Col. 16, line 66 - Col. 18, line 61); and a rendering engine that applies a direct evaluation algorithm to render a triangle for the graphical environment, wherein the direct evaluation algorithm applies linear equations to render the triangle without interpolating between edges of the triangle (See claim rejections 1-5 above). As applied above, Reagan explicitly teaches

International application No. PCT/US04/08285

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selectively rendering pixels corresponding to the winning triangle based on the z-plane equations, which specifically are linear equations. Said z-plane equations do not interpolate between edges of the triangle. Reagon does not explicitly teach a mobile communication of educe, but Another it al. explicitly teaches applying low-power tile-based rendering on mobile phones as applied to claim 13 above. It would have been obvious to one of ordinary skill in the art at the time of the invention to take the scarlings of Reagon and to modify it to add from Antachet it at the low-power tile-based rendering in order to reduce power consequention as applied to claim 13 above.

add from Antochi et al. the low-power tile-based rendering in order to reduce power consumption as applied to chain 17 above.

In regards to claim 17, the same basis and rationale for claims 10 and 16 above are applied. Said limitations of instant claim are life in the latter of th

Claims 1-29 meet the criteria set out in PCT Article 33(4), and thus have industrial applicability because the subject matter claimed can be made or used in industry.